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Launching: The prototype of ODESSA TWINS

Twintime now reveals to publishers

Innovative interfaces, fascinating stories and atmospheric graphics is what producers often promise but seldom present. TWINTIME from Hamburg now brings all this to the publishers tables. The extensive double demo-DVD includes playable scenes foreshadowing what lies ahead: The fascinating voice enhanced action-adventure-world of ODESSA TWINS.

Funded by the City of Hamburg itself, Twintime has been working for nearly a year, to produce the prototype for this groundbreaking top class action-adventure. Now is the time to engage capable publishers. First secret meetings have already been taken place. Twintime however will consider closely and take its time - CEO Dieter Eichert: "We are looking for a publisher, who is as crazy about ODESSA TWINS as we are".

Attached you will find first mood-shots from Odessa Twins. The Demo-DVD will be available as soon as a publisher deal is fixed. Until then additional pictures, background material and interviews are available on request.

twintime software & entertainment gmbh
eduardstr.46-48
D-20257 hamburg
tel: +49 (0)40 319 922 06
fax: +49 (0)40 853 524 40
mail: stefan.bronneke@twintime.de

twintime software & entertainment GmbH
eduardstr. 46 - 48 D-20257 hamburg
tel +49 (0)40 3199 2206 fax +49 (0)40 8535 2440 www.twintime.de
Sitz: Hamburg / Amtsgericht Hamburg HRB 101415 / GF: Dieter Eichert